KubeJS Farmers Delight

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Example:

Startup Scripts:

```
StartupEvents.registry("block", event => {
  event.create('example_pie', 'farmersdelight:pie')
    .sliceItem('kubejs:example_pie_slice')
    .displayName('Example Pie')
  event.create('example_feast', 'farmersdelight:feast')
    .servingsAmount(3)
    .servingItems(['kubejs:example_feast_serving', 'kubejs:example_feast_serving_2'])
    .displayName('Example Feast')
})

StartupEvents.registry("item", event => {
  event.create('example_knife', 'farmersdelight:knife')
    .displayName('Example Knife')
    .tier('diamond')
})
```

Server Scripts:

```
ServerEvents.recipes(event => {
event.recipes.farmersdelight.cutting(
        "minecraft:cobblestone",
        "#forge:tools/pickaxes", // tool
        [ // results
            "minecraft:iron_ore",
            Item.of("minecraft:diamond")
                .withChance(0.1)
        ],
        // "" // sound
);
```

```
event.recipes.farmersdelight.cooking(
    ["minecraft:cobblestone"],
    "minecraft:iron_ore", // output
    30, // exp
    10, // cookTime
    "minecraft:bowl", // container
);
})
```

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